Workshop: Digital Humanities

Prof. Stefano Cassini

COURSE AIMS AND INTENDED LEARNING OUTCOMES

The purpose of the Workshop is to:

* provide an introduction to the field of Digital Humanities and the relationship between textual correctness and the digitisation of texts;
* show the potential and usefulness (and possible criticalities) of databases and digital tools designed to help research and study in the literary-philological field;
* develop a correct and functional use of video writing programmes in the academic field.

At the end of the Workshop, students will have acquired the criteria to move consciously within the Digital Humanities landscape, grasping the problems and advantages of this sector. Students will also be able to interrogate specialised digital tools as well as possess new competences in text editing.

COURSE CONTENT

The following Workshop programme will be addressed through a combination of theory and practical exercises:

– introduction to Digital Humanities and analysis of several projects;

– digitisation of texts, use of OCR and correctness of online texts;

– analysis of several digital tools and databases useful for literary and philological studies;

– introduction to the use of video writing programmes for the correct layout of simple and complex academic texts.

READING LIST

Paola Italia, *Editing Duemila. Per una filologia dei testi digitali*, Rome, Salerno, 2020.

Lorenzo Pantieri, *LaTeX per l’impaziente. Un’introduzione all’arte di scrivere con LaTeX,* ©2008-2021 [excluding chapters 5 and 8].

URL: <http://www.lorenzopantieri.net/LaTeX_files/LaTeXimpaziente.pdf>

Should any students have difficulties attending the lectures, they should contact the lecturer promptly ([stefano.cassini@unicatt.it](mailto:stefano.cassini@unicatt.it)) to agree on a reading list, exercises and specific deadlines.

TEACHING METHOD

All lectures will take place in the computer room and involve practical computer activities under the guidance of the lecturer.

ASSESSMENT METHOD AND CRITERIA

The exam will be divided into two parts, both compulsory for all students: 1. the exercises on the use of digital tools and databases, on the correction of digitised texts, and on the video writing programmes seen in class (which must be delivered within the deadlines stipulated by the lecturer at the start of lectures); 2. an oral exam on the topics and more theoretical aspects of the Workshop programme.

There is a single final mark which is based 60% on the assessment of the paper and 40% on the oral exam.

NOTES AND PREREQUISITES

Given the introductory nature of the course, no previous specific competence in computer science is required, with the exception of basic skills (use of a web browser and basic use of video writing programmes, such as Microsoft Word). Attendance is strongly recommended.

Further information can be found on the lecturer's webpage at http://docenti.unicatt.it/web/searchByName.do?language=Eng or on the Faculty notice board.