# Performing and visual arts system

## Prof. Laura Peja; Prof. Maria Francesca Piredda; Prof. to be defined

***COURSE AIMS AND INTENDED LEARNING OUTCOMES***

Students in this course learn about the peculiarities of visual, audiovisual, and performing arts systems by being exposed to experts and professionals of the sectors, by examining case studies related to their know-how, and by exploring their context of activity first-hand. The course is based on a strongly interactive approach: students are challenged to interact with instructors and guest speakers through field studies, workshops, discussions, assignments, presentations.

Students learn how to build on and apply this knowledge and understanding, to make judgments and acquire critical thinking, and to develop effective communication and learning skills, with specific reference to innovative and effective solutions for cultural thinking, production, and management. Students will also learn to think about their own positionality, as well as about questions of access, inclusion and sustainability in these ‘art systems.’ At the end of the course, students will be able to interpret and critique innovations in arts organizations, to develop components for original plan proposals both in their area of interest and in a wider, interdisciplinary and social sense, to share their conclusions in aural, written and visual form to their potential audiences with different levels of expertise and diverse backgrounds, and will be able to continue their studies in the field with a high degree of autonomy.

***COURSE CONTENT***

Part 1*: Performing and Audiovisual Arts*

*Unit A* (Prof. Laura Peja)

* Performing arts system: a historical overview of the last decades;
* Project management in performing arts;
* Samples and case studies in theatres (lyric and prose), festivals, events and community theatre.

*Unit B* (Prof. Maria Francesca Piredda)

* Film industry system, aesthetic models and cultural processes: a historical-economic perspective;
* Samples and case studies in the development of film and audiovisual projects, events and festivals.

Part 2: *Visual Arts* (to be defined)

***READING LIST***

Required for attending students: readings and handouts from classes uploaded on Blackboard.

Required for Part 1 (Peja/Piredda) 6 CFU non-attending students: articles, slides, readings and material upoaded on Blackboard. Please note that the cluster of material posted on Blackboard will be different for attending and non-attending students.

Please note that it is not possible to take only Part 2 of this course.

***TEACHING METHOD***

Lectures, interactive meetings and workshops with guest speakers, case studies, field studies, reading and writing assignments, in-class activities such as individual and group presentations and quizzes.

***ASSESSMENT METHOD AND CRITERIA***

* Active class participation (30%): Punctual reading / writing / making of assignments, presentations; participation in group discussions, activities, field studies, and guest speakers’ talks;
* Final exam (70%):

Part 1 (Peja/Piredda): oral exam about the readings, the cases discussed in class, and the project work/s developed individually and/or in group

Part 2 to be defined

***NOTES AND PREREQUISITES***

In the event that the health situation related to the Covid-19 pandemic does not allow for on-site teaching, distance learning will be guaranteed in ways that will be communicated to students in advance.

No prerequisites are needed to take this course.